React homework

* The home is to create a game that displays (x) amount of character from a show/game/movie. The point of the game I to have the user click on each character with out clicking the same one twice
  + The “cards” should appear randomly or not on the field.
  + The cards have to remember which character use clicked each time one is clicked (changing true to false)
  + They should then change the order that they are in
  + Each time a user clicks a character that as not been clicked it will add one too the score
  + If th e user clickes the same one twice you lose
  + If that score is higher then the top score (starts at zero) then record that as the top score variable
    - COMPONENTS
    - With header with (game name, score, an that user top score. )
    - Container with intructoins tag
    - (X) amount of characters buttons displayed in cards that hold (pic) of each characters
    - Then a foot to close it off
* FIRST PROBLEM getting the react page seet up correctly
* SECOND PROBLEM getting charcaters to dynamically appear on page in random order
* THIRD PROBLEM after they click on a character check and see if they have been clicked before if yes then stop game alert that they lost ELSE add one to there score and have pictures appear on page in different order
* FORTH PROBLEM saving the user highest score and display it in header.